

Worksheet 12

1. Let $X \sim \text{Bernoulli}(p)$. Compute $m_X(t)$.
2. Let $X \sim \text{Bernoulli}(p)$. Using the value of $m_X(t)$, re-derive the expected value and variance for of X .
3. Describing $Y \sim \text{Bin}(n, p)$ as the sum of n random variables $X_1, \dots, X_n \stackrel{\text{i.i.d.}}{\sim} \text{Bin}(1, p)$, determine the value of $m_Y(t)$. Hint: This should be easy.

4. Let $Y \sim \text{Geom}(p)$; we want to find $m_Y(t)$.¹ Start by writing down the definition of the mgf as a sum. We want to make the sum look like a geometry series (this is where the name of the distribution comes from). First, factor out a quantity of pe^t . Now, notice that you can write the remaining part as a sum of the form $\sum_{k=0}^{\infty} r^k$. This is a geometric series; when $|r| < 1$ the quantity converges and is equal to $\frac{1}{1-r}$. Use this to determine a closed form of $m_Y(t)$.

¹ This is a little harder, but I will break it down into smaller steps for you.

5. Let $Y \sim \text{Geom}(p)$. Using the mgf, what is $\mathbb{E}Y$? Hint: Use the chain rule and multiplication rule, not the division rule. This is a bit messy but there are no surprising tricks.
6. Let $Y \sim \text{NB}(k, p)$. What are $m_Y(t)$ and $\mathbb{E}Y$?

7. We want to compute the moment generating function for the Poisson distribution. To start, show that if $X \sim \text{Poisson}(\lambda)$, then:

$$m_X(t) = e^{-\lambda} \cdot \sum_{k=0}^{\infty} \frac{\lambda^k e^{tk}}{k!}$$

Then, show how to re-write this as:

$$m_X(t) = e^{-\lambda} e^{\lambda e^t} \cdot \sum_{k=0}^{\infty} \frac{(e^t \lambda)^k e^{-(e^t \lambda)}}{k!}$$

Set $\delta = e^t \lambda$ and notice that the value under the sum is a known quantity. Simply the result.

8. Let $X \sim \text{Poisson}(\lambda)$. What is $\text{Var}(X)$?
9. (★) Think up a real-life, possibly very contrived, example of where you might see something that follows a Binomial, Bernoulli, Geometric, and Negative Binomial distribution in real life. Try to indicate what the parameters either are or try to approximate them.